

"Behavioral and Experimental Social Sciences"

Luis Miller

October 21-22-23-28-29, 2020 (3pm to 6pm)

The workshop consists of five sessions on current topics in behavioral social sciences. The first three sessions will be devoted to applied behavioral theory in the social sciences. Session one will deal with the limits of the rational actor model and heuristics and biases in individual decision making. Session two will cover models of social preferences (e.g., altruism, fairness, reciprocity) and some of their applications in political science and sociology. Session three will focus on behavioral models of strategic interaction with a special focus on models of voting. The final two sessions will review (mostly experimental) research designs to elicit behavioral variables and measures. The course requires some basic knowledge of game theory, research design, and causal inference.